
Title: Scrum Open

Points: 18 out of 30

Percentage: 60%

Duration: 00:30:03

Date started: Sat 27th Feb 2016 6:19am

Date finished: Sat 27th Feb 2016 6:49am

Note: This Test was automatically finished when either:

1. Its time limit was reached when taking the Test.
2. An attempt to resume this Test was not allowed due to date or time limits.

Feedback

Thank you for taking the Open assessment of Scrum. Please review The [Scrum Guide](#) on Scrum.org and take this assessment again to improve your score.

Ken Schwaber

✓ Correctly answered ✗ Incorrectly answered ➡ Missed correct multiple choice option

Question 1 of 30

What is the recommended size for a Development Team (within the Scrum Team)?

Correct answer: **B)**

You chose: **B)**

Note: This question displayed answer options in random order when taking this Test.

- A) Minimal 7
- ✓ B) 3 to 9
- C) 7 plus or minus 2
- D) 9

Points: 1 out of 1

Feedback

Optimal Development Team size is small enough to remain nimble and large enough to complete significant work. Fewer than three Development Team members decreases interaction and results in smaller productivity gains. More than nine members simply requires too much coordination.

Question 2 of 30

The CEO asks the Development Team to add a "very important" item to a Sprint that is in progress. What should the Development Team do?

Correct answer: **D)**

You chose: **D)**

Note: This question displayed answer options in random order when taking this Test.

- A) Add the item to the current Sprint without any adjustments.
- B) Add the item to the current Sprint and drop an item of equal size.
- C) Add the item to the next Sprint.
- ✓ D) Inform the Product Owner so he/she can work with the CEO.

Points: 1 out of 1

Feedback

The items selected for a Sprint have been selected as most valuable with the Product Owner. The items serve the Sprint's goal. No changes should be made that endanger the Sprint Goal. No one external to the Scrum Team can force changes on the Development Team (Sprint Backlog) and the Product Owner (Product Backlog).

Question 3 of 30

Which statement best describes the Sprint Review?

Correct answer: **B)**

You chose: **B)**

Note: This question displayed answer options in random order when taking this Test.

- A) It is a mechanism to control the Development Team's activities during a Sprint.
- ✓ B) It is when the Scrum Team and stakeholders inspect the outcome of a Sprint and figure out what to do next.
- C) It is a demo at the end of the Sprint for everyone in the organization to check on the work done.

Points: 1 out of 1

Feedback

Every event in Scrum, besides the Sprint which is a container for the other events, is an opportunity to Inspect AND Adapt.

Question 4 of 30

During a Sprint, a Development Team determines that it will not be able to finish the complete forecast. Who should be present to review and adjust the Sprint work selected?

Correct answer: **B)**

You chose: **A)**

Note: This question displayed answer options in random order when taking this Test.

- ✗ A) The Scrum Master, the project manager and the Development Team.
- ➔ B) The Product Owner and the Development Team.
- C) The Product Owner and all stakeholders.
- D) The Development Team.

Points: 0 out of 1

Feedback

During the Sprint, scope may be clarified and re-negotiated between the Product Owner and Development Team as more is learned.

Question 5 of 30

Upon what type of process control is Scrum based?

Correct answer: **A)**

You chose: **D)**

Note: This question displayed answer options in random order when taking this Test.

- A)** Empirical
- B)** Hybrid
- C)** Defined
- D)** Complex

Points: 0 out of 1

Feedback

Scrum is founded on empirical process control theory, or empiricism. Empiricism asserts that knowledge comes from experience and making decisions based on what is known.

Question 6 of 30

It is mandatory that the product increment be released to production at the end of each Sprint.

Correct answer: **B)**

You chose: **B)**

- A)** True
- B)** False

Points: 1 out of 1

Feedback

The product increment should be usable and releasable at the end of every Sprint, but it does not have to be released.

Question 7 of 30

The Development Team should not be interrupted during the Sprint. The Sprint Goal should remain intact. These are conditions that foster creativity, quality and productivity. Based on this, which of the following is **FALSE**?

Correct answer: **B)**

You chose: **B)**

Note: This question displayed answer options in random order when taking this Test.

- A) The Product Owner can help clarify or optimize the Sprint when asked by the Development Team.
- ✓ B) The Sprint Backlog is fully formulated in the Sprint Planning meeting and does not change during the Sprint.
- C) As a decomposition of the selected Product Backlog Items, the Sprint Backlog changes and may grow as the work emerges.
- D) The Development Team may work with the Product Owner to remove or add work if it finds it has more or less capacity than it expected.

Points: 1 out of 1

Feedback

The Sprint Backlog makes visible all of the work that the Development Team identifies as necessary to meet the Sprint Goal. The Development Team modifies the Sprint Backlog throughout the Sprint, and the Sprint Backlog emerges during the Sprint.

Question 8 of 30

Which two (2) things does the Development Team do during the first Sprint?

Correct answer: **A) C)**

You chose: **C) E)**

Note: This question displayed answer options in random order when taking this Test.

- ➔ A) Deliver an increment of releasable software.
- B) Determine the complete architecture and infrastructure for the product.
- ✓ C) Develop and deliver at least one piece of functionality.
- D) Develop a plan for the rest of the release.
- ✗ E) Create the complete Product Backlog to be developed in subsequent Sprints.

You did not select all available correct options.

Points: 0 out of 1

Feedback

The heart of Scrum is a Sprint, a time-box of one month or less during which a "Done", useable, and potentially releasable product Increment is created. This applies to every Sprint

Question 9 of 30

How much work must a Development Team do to a Product Backlog item it selects for a Sprint?

Correct answer: **A)**

You chose: **B)**

Note: This question displayed answer options in random order when taking this Test.

- A)** As much as it has told the Product Owner will be done for every Product Backlog item it selects in conformance with the definition of done.
- B)** As much as it can fit into the Sprint.
- C)** All development work and at least some testing.
- D)** Analysis, design, programming, testing and documentation.

Points: 0 out of 1

Feedback

The purpose of each Sprint is to deliver Increments of potentially releasable functionality that adhere to the Scrum Team's current definition of "Done".

Question 10 of 30

When is a Sprint over?

Correct answer: **D)**

You chose: **D)**

Note: This question displayed answer options in random order when taking this Test.

- A)** When all Product Backlog items meet their definition of done.
- B)** When the Product Owner says it is done.
- C)** When all the tasks are completed.
- D)** When the time-box expires.

Points: 1 out of 1

Feedback

The duration of a Sprint is fixed and cannot be shortened or lengthened.

Question 11 of 30

The time-box for the Sprint Planning meeting is?

Correct answer: **B)**

You chose: **B)**

Note: This question displayed answer options in random order when taking this Test.

- A) 4 hours.
- ✓ B) 8 hours for a monthly Sprint. For shorter Sprints it is usually shorter.
- C) Whenever it is done.
- D) Monthly.

Points: 1 out of 1

Feedback

Sprint Planning is time-boxed to a maximum of eight hours for a one-month Sprint. For shorter Sprints, the event is usually shorter.

Question 12 of 30

The purpose of a Sprint is to produce a done increment of working product.

Correct answer: **A)**

You chose: **A)**

- ✓ A) True
- B) False

Points: 1 out of 1

Feedback

The heart of Scrum is a Sprint, a time-box of one month or less during which a "Done", usable, and potentially releasable product Increment is created.

Question 13 of 30

The length of a Sprint should be:

Correct answer: **D)**

You chose: **D)**

- A) Short enough to keep the business risk acceptable to the Product Owner.
- B) Short enough to be able to synchronize the development work with other business events.
- C) No more than four weeks.
- ✓ **D) All of these answers are correct.**

Points: 1 out of 1

Feedback

All of these choices are appropriate considerations in determining the length of a Sprint.

Question 14 of 30

Who is required to attend the Daily Scrum?

Correct answer: **A)**

You chose: **C)**

Note: This question displayed answer options in random order when taking this Test.

- ➔ **A) The Development Team.**
- B) The Scrum team.
- ✗ **C) The Development Team and Scrum Master.**
- D) The Development Team and Product Owner.
- E) The Scrum Master and Product Owner.

Points: 0 out of 1

Feedback

Only the people doing the work described on the Sprint Backlog need to inspect and adapt at the Daily Scrum. If the Scrum Master or Product Owner is also on the Development Team, they will need to be at the Daily Scrum. Otherwise, the Scrum Master simply has to make sure the Development Team knows how to conduct a Daily Scrum and does so.

Question 15 of 30

Why is the Daily Scrum held at the same time and same place?

Correct answer: **B)**

You chose: **B)**

Note: This question displayed answer options in random order when taking this Test.

- A)** The place can be named.
 - B)** The consistency reduces complexity.
 - C)** The Product Owner demands it.
 - D)** Rooms are hard to book and this lets it be booked in advance.
-

Points: 1 out of 1

Feedback

The Daily Scrum is held at the same time and place each day to reduce complexity.

Question 16 of 30

Who is on the Scrum Team?

Correct answer: **A) B) C)**

You chose: **A) B) C)**

- A)** The Scrum Master
 - B)** The Product Owner
 - C)** The Development Team
 - D)** Project Manager
 - E)** None of the above
-

Points: 1 out of 1

Feedback

The Scrum Team consists of the Scrum Master (manages the process), the Product Owner (decides what to do) and the Development Team (does the work).

Question 17 of 30

The three pillars of empirical process control are:

Correct answer: **C)**

You chose: **D)**

Note: This question displayed answer options in random order when taking this Test.

- A) Respect For People, Kaizen, Eliminating Waste
- B) Planning, Demonstration, Retrospective
- C) Inspection, Transparency, Adaptation
- ✗ D) Planning, Inspection, Adaptation
- E) Transparency, Eliminating Waste, Kaizen

Points: 0 out of 1

Feedback

Scrum is founded on empirical process control theory, or empiricism. Empiricism asserts that knowledge comes from experience and making decisions based on what is known.

Three pillars uphold every implementation of empirical process control: transparency, inspection, and adaptation.

Question 18 of 30

Which statement best describes Scrum?

Correct answer: **C)**

You chose: **C)**

Note: This question displayed answer options in random order when taking this Test.

- A) A complete methodology that defines how to develop software.
- B) A cookbook that defines best practices for software development.
- ✓ C) A framework within which complex products in complex environments are developed.
- D) A defined and predictive process that conforms to the principles of Scientific Management.

Points: 1 out of 1

Feedback

Scrum is not a process or a technique for building products; rather, it is a framework within which you can employ various processes and techniques.

Question 19 of 30

Scrum does not have a role called "project manager."

Correct answer: **A)**

You chose: **A)**

✓ **A) True**

B) False

Points: 1 out of 1

Feedback

A Scrum Team has a Scrum Master, a Product Owner and a Development Team. As a whole they have all controls needed.

Question 20 of 30

Who is responsible for managing the progress of work during a Sprint?

Correct answer: **A)**

You chose: **A)**

Note: This question displayed answer options in random order when taking this Test.

✓ **A) The Development Team**

B) The Scrum Master

C) The Product Owner

D) The most junior member of the Team

Points: 1 out of 1

Feedback

The Development Team uses the Daily Scrum to inspect progress toward the Sprint Goal and to inspect how progress is trending toward completing the work in the Sprint Backlog.

Question 21 of 30

Which of the below are roles on a Scrum Team?

Correct answer: **A) D) E)**

You chose: **A) D) E)**

Note: This question displayed answer options in random order when taking this Test.

- ✓ **A) Development Team**
- B) Users
- C) Customers
- ✓ **D) Product Owner**
- ✓ **E) Scrum Master**

Points: 1 out of 1

Feedback

The Scrum Team consists of a Product Owner, the Development Team, and a Scrum Master.

Question 22 of 30

Development Team membership should change:

Correct answer: **C)**

You chose: **A)**

Note: This question displayed answer options in random order when taking this Test.

- ✗ **A) Every Sprint to promote shared learning.**
- B) Never, because it reduces productivity.
- ➔ **C) As needed, while taking into account a short term reduction in productivity.**
- D) As needed, with no special allowance for changes in productivity.

Points: 0 out of 1

Feedback

Teams typically go through some steps before achieving a state of increased performance. Changing membership typically reduces cohesion, affecting performance and productivity in the short term.

Question 23 of 30

During the Daily Scrum, the Scrum Master's role is to:

Correct answer: **D)**

You chose: **E)**

Note: This question displayed answer options in random order when taking this Test.

- A) Lead the discussions of the Development Team.
- B) Make sure that all 3 questions have been answered.
- C) Manage the meeting in a way that each team member has a chance to speak.
- **D) Teach the Development Team to keep the Daily Scrum within the 15 minute time-box.**
- ✗ **E) All answers apply.**

Points: 0 out of 1

Feedback

The Scrum Master ensures that the Development Team has the meeting, but the Development Team is responsible for conducting the Daily Scrum. The Scrum Master teaches the Development Team to keep the Daily Scrum within the 15-minute time-box. The Scrum Master enforces the rule that only Development Team members participate in the Daily Scrum.

Question 24 of 30

When does the next Sprint begin?

Correct answer: **D)**

You chose: **B)**

Note: This question displayed answer options in random order when taking this Test.

- A) Next Monday.
- ✗ **B) Immediately following the next Sprint Planning.**
- C) When the Product Owner is ready.
- **D) Immediately after the conclusion of the previous Sprint.**

Points: 0 out of 1

Feedback

A new Sprint starts immediately after the conclusion of the previous Sprint.

Question 25 of 30

Who should know the most about the progress toward a business objective or a release, and be able to explain the alternatives most clearly?

Correct answer: **A)**

You chose: **A)**

Note: This question displayed answer options in random order when taking this Test.

- ✓ **A)** The Product Owner
- B)** The Development Team
- C)** The Scrum Master
- D)** The Project Manager

Points: 1 out of 1

Feedback

The Product Owner is the sole person responsible for managing the Product Backlog, which includes that the Product Backlog is visible, transparent, and clear to all, and shows what the Scrum Team will work on next.

Question 26 of 30

When might a Sprint be abnormally terminated?

Correct answer: **D)**

You chose: **D)**

Note: This question displayed answer options in random order when taking this Test.

- A)** When it becomes clear that not everything will be finished by the end of the Sprint.
- B)** When the Development Team feels that the work is too hard.
- C)** When the sales department has an important new opportunity.
- ✓ **D)** When the Sprint Goal becomes obsolete.

Points: 1 out of 1

Feedback

A Sprint can be cancelled before the Sprint time-box is over. A Sprint would be cancelled if the Sprint Goal becomes obsolete. This might occur if the company changes direction or if market or technology conditions change.

Question 27 of 30

Which statement best describes a Product Owner's responsibility?

Correct answer: **A)**

You chose: **A)**

Note: This question displayed answer options in random order when taking this Test.

- A)** Optimizing the value of the work the Development Team does.
- B)** Directing the Development Team.
- C)** Managing the project and ensuring that the work meets the commitments to the stakeholders.
- D)** Keeping stakeholders at bay.

Points: 1 out of 1

Feedback

The Product Owner is responsible for maximizing the value of the product and the work of the Development Team.

Question 28 of 30

What is the main reason for the Scrum Master to be at the Daily Scrum?

Correct answer: **B)**

You chose: **D)**

Note: This question displayed answer options in random order when taking this Test.

- A)** To make sure every team member answers the three questions.
- B)** He or she does not have to be there; he or she only has to ensure the Development Team has a Daily Scrum.
- C)** To write down any changes to the Sprint Backlog, including adding new items, and tracking progress on the burn-down.
- D)** To gather status and progress information to report to management.

Points: 0 out of 1

Feedback

The Scrum Master enforces the rule that only Development Team members participate in the Daily Scrum.

Question 29 of 30

What does it mean to say that an event has a time-box?

Correct answer: **D)**

You chose: **B)**

Note: This question displayed answer options in random order when taking this Test.

- A) The event must happen at a set time.
- B) The event must happen by a given time.
- C) The event must take at least a minimum amount of time.
- D) The event can take no more than a maximum amount of time.

Points: 0 out of 1

Feedback

Time-boxed events are events that have a maximum duration.

Question 30 of 30

The Development Team should have all the skills needed to:

Correct answer: **C)**

You chose: **B)**

Note: This question displayed answer options in random order when taking this Test.

- A) Complete the project as estimated when the date and cost are committed to the Product Owner.
- B) Do all of the development work, except for specialized testing that requires additional tools and environments.
- C) Turn the Product Backlog items it selects into an increment of potentially releasable product functionality.

Points: 0 out of 1

Feedback

The Development Team consists of professionals who do the work of delivering a potentially releasable Increment of "Done" product at the end of each Sprint. Development Teams are cross-functional, with all of the skills as a team necessary to create a product Increment.

